FIG. 1

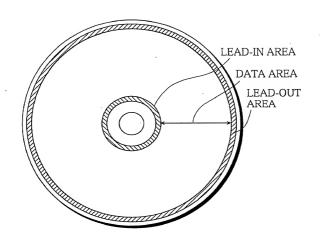
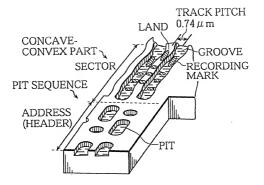
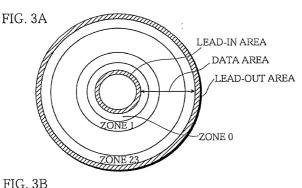
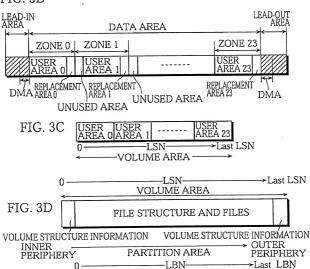
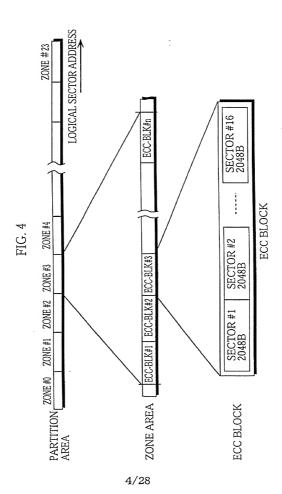


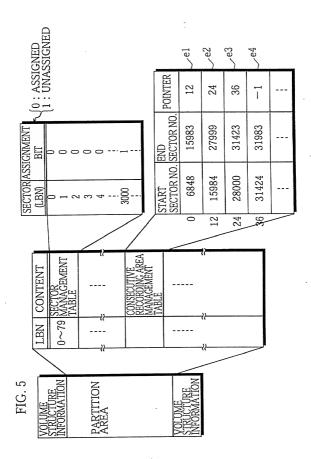
FIG. 2











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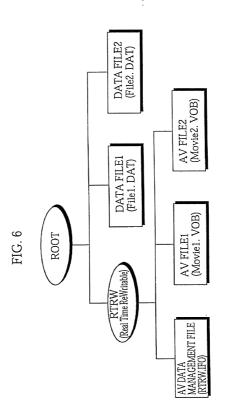


FIG. 7

AV FILES

VOB#1	(Movie1.VOB)
VOB#2	(Movie2.VOB)
:	
VOB#N	

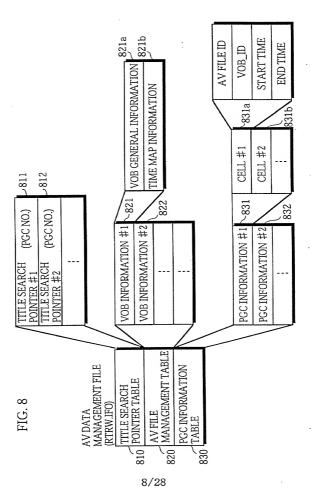


FIG. 9

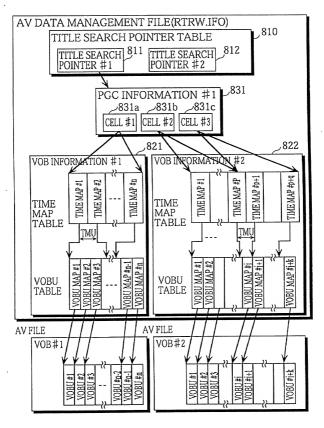
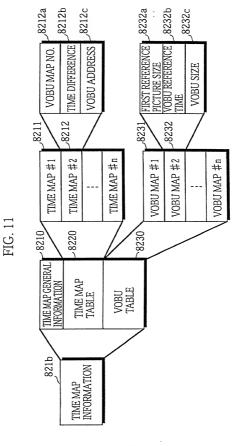


FIG. 10

r .	
Video Object Unit Video Object Unit Video Object Unit (VOBU) (VOBU)	LPCKIA_PCKIV_PCKIV_PCKIV_PCKI ···· IV_PCK IV_PCKI ···· IV_PCKI



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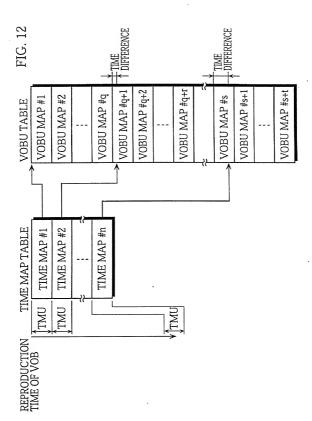
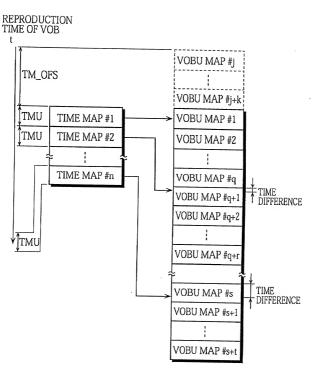
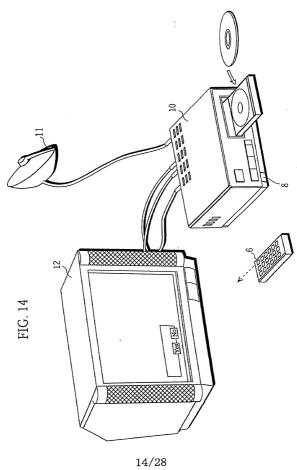


FIG. 13





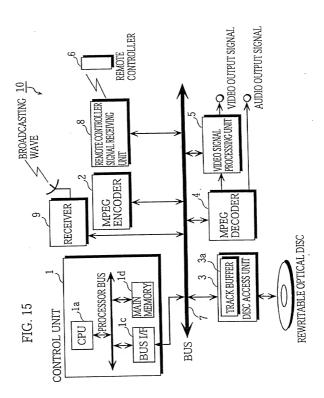
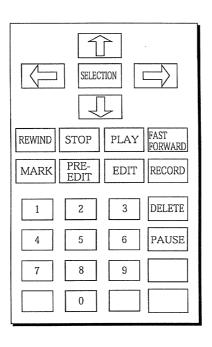
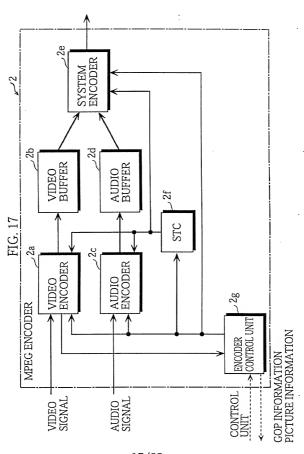
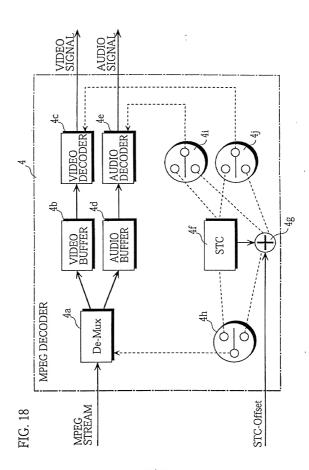


FIG. 16





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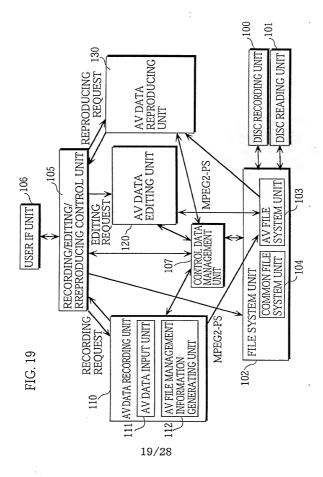
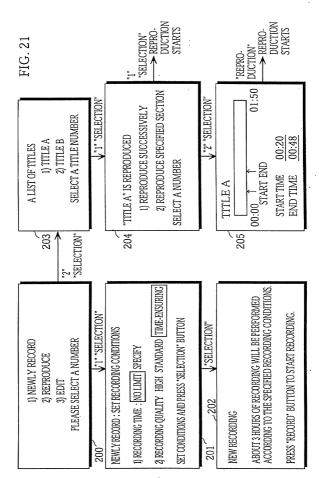


FIG. 20 COM

COMMON	COMMON FILE SYSTEM UNIT 104
CREATE	GENERATE A FILE
DELTE	DELETE A FILE
OPEN	OPEN A FILE
CLOSE	CLOSE A FILE
WRITE	WRITE A NON-AV FILE
READ	READ A FILE(COMMON TO AV AND NON-AV)
SEEK	MOVE INSIDE A DATA STREAM
RENAME	CHANGE A FILE NAME
MKDIR	GENERATE A DIRECTORY
RMDIR	REMOVE A DIRECTORY
STATES	OBTAIN A FILE SYSTEM STATE
GET-ATTR	OBTAIN A FILE ATTRIBUTE
SET-ATTR	SET A FILE ATTRIBUTE
SEARCH_DISCON	REARCH_DISCON DETECT WHETHER A SPECIFIED SECTION INCLUDES A DISCONTINUOUS BOUNDARY (ZONE BOUNDARY)

AV FILE SY	AV FILE SYSTEM UNIT 103
MERGE	MERGE OF AVFILE1+BUFFER+AV FILE2
SPLIT	SPLIT AN AV FILE
SHORTEN	DELETE AN EDGE OF AV FILE
REPLACE	REPLACE A PART OF AV FILE



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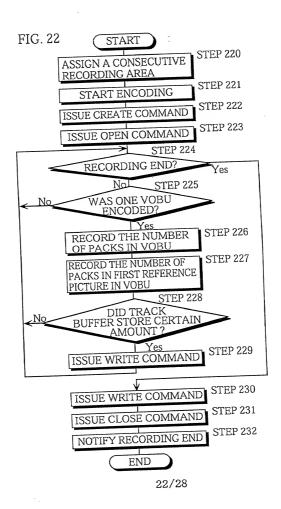
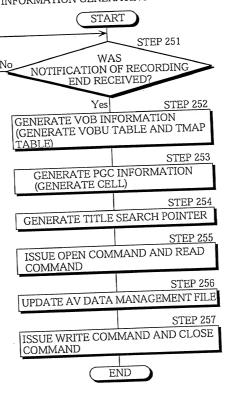


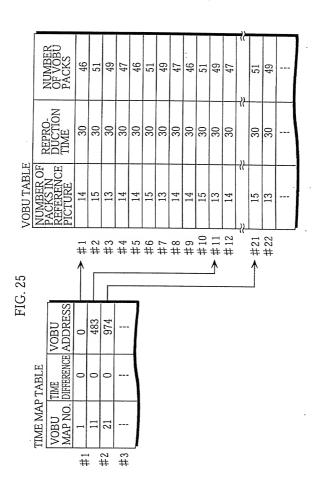
FIG. 23

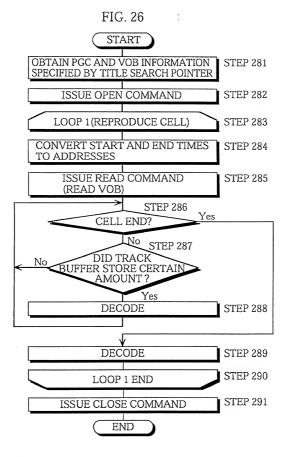
VOBU NO.	NUMBER OF PACKS IN FIRST REFERENCE PICTURE IN VOBU	NUMBER OF PACKS IN VOBU
#1	14	46
#2	15	51
#3	13	49
#4	14	47
#5	14	46
#6	15	51
#7	13	49
#8	14	47
#9	14	46
#10	15	51
#11	13	49
#12	14	47
1	1	ŀ
#21	15	51
#22	13	49
	ļ	

FIG. 24

PROCESS BY THE AV FILE MANAGEMENT INFORMATION GENERATING UNIT 112







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